By using the roll-a-challenge dice, teams will be able to create more than 200 different Instant Challenge combinations. Just round up the supplies listed on the “Use” die, cut and glue or tape all three dice and you’re ready to get started!

1. USE:
(The team must use this material. Roll this first.)

2. TO MAKE:
(The team must make this object. Roll this second.)

3. THAT WILL:
(The object must serve this purpose. Roll this third.)

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